Joint Optimization of Cloud and Edge Processing for Fog Radio Access Networks

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Abstract—This paper studies the joint design of cloud and edge processing for the downlink of a fog radio access network (F-RAN). In an F-RAN, as in cloud-RAN (C-RAN), a baseband processing unit (BBU) can perform joint baseband processing on behalf of the remote radio heads (RRHs) that are connected to the BBU by means of the fronthaul links. In addition to the minimal functionalities of conventional RRHs in C-RAN, the RRHs in an F-RAN may be equipped with local caches, in which frequently requested contents can be stored, as well as with baseband processing capabilities. They are hence referred to as enhanced RRH (eRRH). This paper focuses on the design of the delivery phase for an arbitrary pre-fetching strategy used to populate the caches of the eRRHs. Two fronthauling modes are considered, namely, a hard-transfer mode, whereby non-cached files are communicated over the fronthaul links to a subset of eRRHs, and a soft-transfer mode, whereby the fronthaul links are used to convey quantized baseband signals as in a C-RAN. Unlike the hard-transfer mode in which baseband processing is traditionally carried out only at the eRRHs, the soft-transfer mode enables both centralized precoding at the BBU and local precoding at the eRRHs based on the cached contents, by means of a novel superposition coding approach. To attain the advantages of both approaches, a hybrid design of soft- and hard-transfer modes is also proposed. The problem of maximizing the delivery rate is tackled under fronthaul capacity and per-eRRH power constraints. Numerical results are provided to compare the performance of hard- and soft-transfer fronthauling modes, as well as of the hybrid scheme, for different baseline pre-fetching strategies.

Index Terms—Fog radio access network, edge caching, pre-fetching, fronthaul compression, beamforming, C-RAN.

I. INTRODUCTION

CLOUD radio access network (C-RAN) is an emerging architecture for the fifth-generation (5G) of wireless systems, in which a centralized baseband signal processing unit (BBU) implements the baseband processing functionalities of a set of remote radio heads (RRHs) (see, e.g., [1]). The RRHs are limited-complexity devices that typically implement only radio-frequency (RF) functionalities and they are connected to the BBU by means of fronthaul links [2]–[4]. In the digital fronthauling approach adopted by the Common Public Radio Interface (CPRI) specification [5], the BBU performs channel coding on behalf of the RRHs, and then quantizes and compresses the encoded baseband signals prior to the transfer to the RRHs (see, e.g., [6]–[9]). The quantization and compression of the baseband signals allow the communication between BBU and RRHs to take place over finite-capacity fronthaul links.

Recently, an evolved network architecture, referred to as Fog Radio Access Network (F-RAN), has been proposed, which enhances the C-RAN architecture by allowing the RRHs to be equipped with storage and signal processing functionalities [10]–[12]. The resulting RRHs are referred to here as enhanced RRHs (eRRHs). In an F-RAN, edge caching can be performed to pre-fetch the most frequently requested files to the eRRHs' local caches during off-peak traffic periods, e.g., at night, as illustrated in Fig. 1. In this way, fronthaul overhead can be reduced during the peak traffic periods, and higher spectral efficiencies or lower delivery latency can be obtained, see, e.g., [13]. It is emphasized that, unlike C-RAN [14], the goal of the F-RAN architecture is not that of minimizing the deployment and operating costs by means of reduced-complexity edge nodes, but rather that of maximizing the system performance in terms of delivery rate by leveraging both cloud (BBU) and edge (caching) resources [15]–[19].

As a cache-aided system, an F-RAN operates in two phases, namely the pre-fetching and the delivery phases [15]–[19].
(see also [21], [22]). Pre-fetching amounts to the storage of popular content during off-peak traffic periods. Between two such periods, the delivery phase encompasses multiple transmission intervals, which are generally characterized by the different content requests by the users.

A. Related Works

The optimization of the downlink of C-RAN systems entails the design of transfer strategies on the fronthaul and of precoding strategies on the channel between RRHs and user equipments (UEs). This problem has been studied in a number of works, including [6]–[9] and [23]–[27]. For instance, the papers [6]–[9] and [23], [24] deal with the maximization of the (weighted) sum-rate under fronthaul capacity constraints, whereas the problem of minimizing system costs that account for fronthaul overhead while satisfying target signal-to-interference-plus-noise ratio (SINR) constraints was studied in [25]–[27]. Since the resulting optimization programs are non-convex, the typical approach is to obtain numerical solutions by means of state-of-the-art iterative successive convex approximation strategies (see [28] and references therein).

When considering F-RAN systems, the optimization problem is made more complex by the need to optimize, jointly with fronthaul transfer and wireless precoding, also the caching strategy. The problem of optimizing edge caching alone, assuming no fronthaul connections from eRRHs to cloud, has recently received significant attention in the information-theoretic literature [21], [29]–[32]. Generalizing these works, the information-theoretic framework developed in [33] and [34] for the analysis of F-RAN demonstrates the interplay of fronthaul, wireless and caching policies for the minimization of the delivery latency.

A fronthaul-aware design of the caching, or pre-fetching, policy was studied with the aim of minimizing the average delivery latency while satisfying the cache memory constraints in [15]. Since the optimization problem turns out to be a mixed integer nonlinear program, the authors obtained a difference-of-convex (DC) problem by means of smooth approximation and integer relaxation, and proposed a successive convex approximation algorithm. In [16], the authors consider the joint design of cooperative beamforming and eRRH clustering for the delivery phase, under an arbitrary fixed pre-fetching strategy, with the goal of minimizing the network cost, which is defined as the sum of transmit power and backhaul cost, under quality-of-service constraints. A similar problem was tackled in [19] by assuming that coded, instead of uncoded, caching is exploited (see also [35]). In [36], a stochastic geometry-based analysis is provided of a specific hybrid caching strategy (see Sec. III-B). Reference [17] proposes a hypergraph-based framework to obtain first-order quantitative insights into the performance of an F-RAN architecture without the need to perform the non-convex optimization considered in [15]–[19]. As an extension of this work, in [37], the problem of minimizing delivery latency across fronthaul and wireless links was studied under fronthaul capacity constraints. Furthermore, building on a preliminary posting of this article, reference [38] aimed at optimizing eRRH clustering and precoding strategies for fixed pre-fetching strategy with the criterion of minimizing the sum of transmission powers of eRRHs under the target SINR and fronthaul capacity constraints. We emphasize that the numerical solutions adopted in all references [15], [16], [19], [23], and [25]–[27] are based on successive convex approximation techniques.

B. Main Contributions

In the references [15]–[17], [25]–[27], [29]–[31], [35], [36] summarized above, the fronthaul links in an F-RAN are leveraged in a hard-transfer mode to convey to the eRRHs the requested content that is not present in the local caches. In contrast, in this work, we consider not only the mentioned hard-transfer mode, but also a novel soft-transfer mode for the use of the fronthaul links. The proposed approach is based on fronthaul quantization and superposition coding: each eRRH transmits the superposition of two signals, one that is locally encoded based on the content of the cache and another that is encoded at the BBU an quantized for transmission on the fronthaul link. Specifically, we study the joint design of cloud and edge processing for the delivery phase of an F-RAN for an arbitrary pre-fetching strategy by considering hard-transfer and soft-transfer fronthauling strategies. For both fronthauling modes, we tackle the problem of optimizing cloud and edge processing, i.e., processing at the BBU and at the eRRHs, with the goal of maximizing the delivery rate while satisfying fronthaul capacity and per-eRRH power constraints. Furthermore, to reap the advantages of the two fronthauling approaches, we also propose a hybrid design of hard- and soft-transfer modes. This generalizes the approach of [9], where it was studied in the absence of caching. Numerical results are provided to compare the performance of hard- and soft-transfer fronthauling modes, as well as for the hybrid scheme, for baseline pre-fetching strategies.

The rest of the paper is organized as follows. We describe the system model in Sec. II and review some baseline pre-fetching strategies in Sec. III. We discuss the design of delivery phase under hard-transfer fronthaul mode in Sec. IV and then propose a novel soft-transfer strategy in Sec. V. A hybrid design of hard- and soft-transfer modes is studied in Sec. VI, and extensive numerical results are presented in Sec. VII. We close the paper with some concluding remarks in Sec. VIII.

C. Notation

We adopt standard information-theoretic definitions for the mutual information $I(X; Y)$ between the random variables $X$ and $Y$ [39]. The circularly symmetric complex Gaussian distribution with mean $\mu$ and covariance matrix $\mathbf{R}$ is denoted by $CN(\mu, \mathbf{R})$. The set of all $M \times N$ complex matrices is denoted by $\mathbb{C}^{M \times N}$, and $\mathbb{E}(\cdot)$ represents the expectation operator. The operation $(\cdot)^\dagger$ denotes Hermitian transpose of a matrix or vector, and $\bar{a}$ is defined as $1 - a$ for a binary variable $a \in \{0, 1\}$. For a scalar $x$, $\lfloor x \rfloor$ denotes the largest integer not larger than $x$.

II. System Model

As illustrated in Fig. 1, we consider the downlink of an F-RAN, where $N_U$ multi-antenna UEs are served
by \( N_R \) multi-antenna eRRHs that are connected to a BBU in the “cloud” through digital fronthaul links. The model generalizes the C-RAN set-up studied in, e.g., [6]–[9]. In fact, in addition to the functionalities performed by conventional RRHs in C-RAN, such as upconversion and RF transmission, each eRRH \( i \) in an F-RAN is equipped with a cache, which can store \( n_{BI} \) bits, where \( n \) is the number of (baud-rate) symbols of each downlink coded transmission block. Furthermore, it also has baseband processing capabilities. We denote the numbers of antennas of eRRH \( i \) and UE \( k \) by \( n_{R,i} \) and \( n_{U,k} \), respectively, and define the notations \( n_R \triangleq \sum_{i=1}^{N_R} n_{R,i} \) and \( n_U \triangleq \sum_{k=1}^{N_U} n_{U,k} \).

Each eRRH \( i \) is connected to the BBU with a fronthaul link of capacity \( C_i \) bit per symbol of the downlink channel for \( i \in N_R \triangleq \{1, \ldots, N_R\} \). As such, in each transmission interval of duration \( T \), any eRRH \( i \) can receive \( TC_i \) bits from the BBU prior to transmission on the wireless channel.

We consider communication for content delivery via the outlined F-RAN system. Accordingly, UEs request contents, or files, from a library of \( F \) files, each of size \( nSF \) bits, which are delivered by the network across a number of transmission intervals. The assumption of equal file-sizes is standard (see, e.g., [40]) and can be justified because, in practice, what is cached and requested by users are chunks of videos, e.g., fragments of a given duration, which may be safely assumed to be of the same length. Labeling the files in order of popularity, the probability \( P(f) \) of a file \( f \) to be selected is defined by Zipf’s distribution (see, e.g., [15]–[17])

\[
P(f) = cf^{-\gamma}
\]  

for \( f \in \mathcal{F} \triangleq \{1, \ldots, F\}, \) where \( \gamma \geq 0 \) is a given popularity exponent and \( c \geq 0 \) is set such that \( \sum_{f \in \mathcal{F}} P(f) = 1 \). Note that, as the exponent \( \gamma \) increases, the popularity distribution becomes more skewed towards the most popular files. Each UE \( k \) requests file \( f_k \in \mathcal{F} \) with the probability (1), and the requested files \( f_k \) are independent across the index \( k \).

Assuming flat-fading channel, the baseband signal \( y_k \in \mathbb{C}^{n_{R,k} \times 1} \) received by UE \( k \) in each transmission interval is given as

\[
y_k = \sum_{i \in N_R} \mathbf{H}_{k,i} \mathbf{x}_i + z_k = \mathbf{H}_k \mathbf{x} + z_k,
\]

where \( \mathbf{x}_i \in \mathbb{C}^{n_{R,i} \times 1} \) is the baseband signal transmitted by eRRH \( i \) in a given downlink discrete channel use, or symbol; \( \mathbf{H}_{k,i} \in \mathbb{C}^{n_{R,k} \times n_{R,i}} \) denotes the channel response matrix from eRRH \( i \) to UE \( k \); \( z_k \in \mathbb{C}^{n_{U,k} \times 1} \) is the additive noise distributed as \( z_k \sim \mathcal{CN}(0, \Sigma_{z_k}) \) for some covariance matrix \( \Sigma_{z_k} \); \( \mathbf{H}_k \triangleq [\mathbf{H}_{k,1}, \ldots, \mathbf{H}_{k,N_R}] \in \mathbb{C}^{n_{R,k} \times n_{R}} \) collects the channel matrices \( \mathbf{H}_{k,i} \) from each eRRH \( i \) to any UE \( k \); and \( \mathbf{x} \triangleq [x_1; \ldots; x_{N_R}] \in \mathbb{C}^{n_{R} \times 1} \) is the signal transmitted by all the eRRHs. We assume that each eRRH \( i \) is subject to the average transmit power constraint stated as

\[
\mathbb{E} \| \mathbf{x}_i \|^2 \leq P_i.
\]

Furthermore, the channel matrices \( \{\mathbf{H}_{k,i}\}_{k \in N_R, i \in N_R} \) are assumed to remain constant during each transmission interval and to be known to the BBU and eRRHs. The robust design with imperfect CSI or via alternating distributed optimization [41] is out of the scope of this work.

In the pre-fetching phase, each eRRH \( i \) downloads and stores up to \( n_{BI} \) bits from the library of files, which is of size \( nSF \) bits (see Fig. 1). We define the fractional caching capacity \( \mu_i \) of eRRH \( i \) as

\[
\mu_i \triangleq \frac{B_i}{SF}.
\]

Accordingly, each eRRH can potentially store a fraction \( \mu_i \) of each file (see [21], [22]). Different standard pre-fetching policies will be considered as detailed in Sec. III. Note that pre-fetching strategies cannot be adapted to the channel matrices or requested file profile \( \{f_k\}_{k \in N_U} \) in each transmission interval.

In the delivery phase, the eRRHs transmit in the downlink in order to deliver the requested files \( \mathcal{F}_{\text{req}} \triangleq \bigcup_{k \in N_U} \{f_k\} \) to the UEs. The transmitted signal \( \mathbf{x}_k \) of each eRRH \( i \) is obtained as a function of the information stored in its local cache, as well as of the information received from the BBU on the fronthaul link. We consider two different approaches depending on the type of the information transferred on the fronthaul links: hard-transfer fronthauling and soft-transfer fronthauling.

In the former, the fronthaul links are used for the transfer of hard information regarding the missing files that are not cached by the eRRHs as in [15]–[17]; while, with the soft-transfer mode, the fronthaul links transfer quantized version of the precoded signals for the missing files, in line with the C-RAN paradigm. Soft- and hard-mode fronthauling strategies were compared for C-RAN systems, i.e., with no caching, in terms of achievable rates under an ergodic fading channel model in [42] and in terms of energy expenditure in [43]. In the next sections, we detail separately the pre-fetching and delivery phases. Moreover, for the delivery phase, we will consider separately operations with hard- and soft-transfer fronthauling, and also with a hybrid scheme that combines the advantages of the two fronthauling approaches. As we will explain in Sec. IV-VI, the performance metric of interest is the downlink transmission rate in each transmission interval. The symbols described in this section are summarized in Table 1.

### III. PRE-FETCHING PHASE

The pre-fetching policy chooses \( n_{BI} \) bits out of the library of \( nSF \) bits to be stored in the cache of eRRH \( i \). Different policies for caching can be considered, including coded caching [19], [35]. The pre-fetching strategy is determined based only on long-term state information about the popularity distribution \( P(f) \), as well as on the cache memory sizes \( \{B_i\}_{i \in N_R} \), file size \( nS \) and the fronthaul capacities \( \{C_i\}_{i \in N_R} \).

In this paper, as in [16], [17], and [21], we limit our attention to uncoded strategies. To this end, for the sake of generality, we assume that each file \( f \) is split into \( L \) subfiles \((f,1), \ldots, (f,L)\) such that each subfile \((f,l)\) is of size \( nS_l \) bits with \( \sum_{l=1}^{L} S_l = S \) and \( L \triangleq \{1, \ldots, L\} \) (see, e.g., [21, Sec. III]). Then, the pre-fetching strategy can be modeled by defining binary caching variables
TABLE I
Table summarizing important symbols used throughout the paper

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>$N_C$, $N_U$</td>
<td>Numbers of eRRHs and UEs</td>
</tr>
<tr>
<td>$N_C$, $N_U$</td>
<td>Sets of eRRHs and UEs</td>
</tr>
<tr>
<td>$n_{R,i}$, $n_{U,k}$</td>
<td>Numbers of antennas of eRRH $i$ and UE $k$</td>
</tr>
<tr>
<td>$P_i$</td>
<td>Transmission power of eRRH $i$</td>
</tr>
<tr>
<td>$C_f$</td>
<td>Capacity of fronthaul link to eRRH $i$</td>
</tr>
<tr>
<td>$P$</td>
<td>Probability of file $f$ to be selected</td>
</tr>
<tr>
<td>$n$</td>
<td>Number of symbols of each coded block</td>
</tr>
<tr>
<td>$n_B$</td>
<td>Cache size of eRRH $i$</td>
</tr>
<tr>
<td>$\mu$</td>
<td>Fractional caching capacity</td>
</tr>
<tr>
<td>$f$</td>
<td>File requested by UE $k$</td>
</tr>
<tr>
<td>$f_{req}$</td>
<td>Set of all requested files</td>
</tr>
<tr>
<td>$y_k$</td>
<td>Signal transmitted by UE $k$</td>
</tr>
<tr>
<td>$H_{e,i}$</td>
<td>Channel matrix from eRRH $i$ to UE $k$</td>
</tr>
</tbody>
</table>

![Illustration of the pre-fetching phase for an example with $N_R = 3$ eRRHs.](image)

$\{c_{f,l}^i\}_{f \in f_{l} \in L, i \in N_R}$ as

$$c_{f,l}^i = \begin{cases} 
1, & \text{if subfile } (f,l) \text{ is cached by eRRH } i \\
0, & \text{otherwise}
\end{cases}$$

while satisfying the cache memory constraint at eRRH $i$ as

$$\sum_{f \in f_{l}} \sum_{l \in L^i} c_{f,l}^i S_l \leq B_i = \mu_i FS,$$  \hspace{1cm} for all $i \in N_R$.  

Fig. 2 illustrates an example.

While the problem formulation to be given in later sections applies to any choice of pre-fetching variables (5), the following subsections discuss three explicit standard pre-fetching strategies that will be considered in Sec. VII for numerical performance evaluation. For the rest of this section, we set $\mu_i = \mu$ for $i \in N_R$ in order to avoid a more cumbersome notation.

A. Cache Most Popular

We first consider a pre-fetching strategy in which all eRRHs cache the same $N_C$ most popular files, namely $f = 1, \ldots, N_C$, where $N_C$ is given as $N_C = \lfloor \mu F \rfloor$ in order to satisfy the cache constraints. This approach, which was also considered in [16, Sec. V], is expected to be a good choice when the parameter $\gamma$ of the distribution $P(f)$ is large, i.e., when only a few popular files are frequently requested by UEs. We obtain it by setting $L = 1$ and

$$c_{f,l}^i = \begin{cases} 
1, & \text{if } f \leq N_C \\
0, & \text{otherwise.}
\end{cases}$$

We refer to this strategy as Cache Most Popular (CMP).

B. Cache Distinct

When the parameter $\gamma$ is small, it may be advantageous to store as many distinct files as possible in the caches. Thus, we also consider a pre-fetching strategy where eRRH 1 stores files 1, $N_R + 1, \ldots$; eRRH 2 stores files 2, $N_R + 2, \ldots$; and so on, until caches are full. This pre-fetching strategy, referred to as Cache Distinct (CD), is obtained by choosing $L = 1$ and

$$c_{f,l}^i = \begin{cases} 
1, & \text{if } i = \text{mod}(f - 1, N_R) + 1 \\
0, & \text{otherwise.}
\end{cases}$$

The number $N_C$ of files that can be stored in each cache is again $N_C = \lfloor \mu F \rfloor$.

C. Fractional Cache Distinct

Unlike CMP, CD does not enable cooperative transmission from multiple eRRHs based only on the content of the caches, since each file cannot be stored by multiple eRRHs. To address this issue, which can be significant if the fronthaul capacities $C_i$ are small, we consider a randomized Fractional Cache Distinct (FCD) pre-fetching strategy, where each file $f$ is split into multiple subfiles, i.e., $L > 1$, and distributed over the eRRHs so that each eRRH stores up to $\lfloor \mu L \rfloor$ fragments of each file that are randomly chosen without replacement. This policy can be implemented by setting the caching variables $c_{f,l}^i$ to

$$c_{f,l}^i = \begin{cases} 
1, & \text{if } l \in L_f^i \\
0, & \text{otherwise,}
\end{cases}$$

where $L_f^i$ is a set of $\lfloor \mu L \rfloor$ random numbers randomly picked from $L$, which are independent across the file $f$ and eRRH indices $i$. Randomized caching was also considered in [16, Sec. V] without file splitting, i.e., with $L = 1$.

We close this section with two remarks. First, a hybrid CMP and FCD caching policy was proposed in [36], whereby part of the cache of each eRRH is used to cache the same most popular files and the rest is instead leveraged to store distinct fragments of less popular files. The second remark is that the optimization of pre-fetching strategy based on long-term state information could be addressed by adopting stochastic optimization techniques (see, e.g., [44]), but here we leave this challenging aspect as an interesting open problem.

IV. DELIVERY PHASE WITH HARD-TRANSFER FRONTHAULING

For a given pre-fetching strategy, in this section, we consider the design of the delivery phase in each transmission interval...
under the hard-transfer fronthaul mode, where the fronthaul links are used to transfer hard information of subfiles that are not cached by eRRHs. This mode was also considered in [15]–[17], [25]–[27], [29]–[31], [35], and [36]. The formulation considered here is akin to that of [16], with the difference that in this paper we study the maximization of the delivery rate under fronthaul capacity constraints, rather than the minimization of a compound cost function that includes both downlink power and fronthaul capacity as in [16]. The analysis of hard-mode fronthaul is included here mostly for the purpose of comparison with the soft-transfer mode.

We allow any subfile \((f, l)\) to be delivered to the UE at a rate \(R_{f,l} \leq S_i\), so that \(nR_{f,l} \leq nS_i\) bits are transmitted to the UE in the given transmission interval. The remaining \(nS_i - nR_{f,l}\) bits can then be sent in the following transmission intervals by solving a similar optimization problem. Our goal is that of maximizing the minimum of transmission rates \(R_{f,l}\) that can be supported in any transmission interval. The minimum rate metric is argued in [45] to account for different quality-of-service criteria. A related optimization under the alternative performance criterion of delivery latency across fronthaul and wireless segments in a given transmission interval can be found in [37], and an information-theoretic study of the delivery latency, allowing also for pipelined fronthaul-edge transmission, is presented in [33].

Hard-mode fronthauling requires the determination of the set of eRRHs to which each subfile \((f, l)\) is transferred on the fronthaul link. We do this by defining the binary variable \(d_{f,l}^i\) as

\[
d_{f,l}^i = \begin{cases} 1, & \text{if subfile } (f, l) \text{ is transferred to eRRH } i \\ 0, & \text{otherwise} \end{cases}
\] (10)

The fronthaul capacity constraint for each eRRH \(i\) is stated as

\[
\sum_{f \in \mathcal{F}} \sum_{l \in L} d_{f,l}^i R_{f,l} \leq C_i.
\] (11)

In this work, we assume that the fronthaul transfer variables \(d_{f,l}^i\) \(f \in \mathcal{F}_{\text{req}}, l \in L\) are predetermined. As an example, in the numerical results in Sec. VII, we will assume that the variables \(d_{f,l}^i\) \(f \in \mathcal{F}_{\text{req}}, l \in L\) are set such that the subfile \((f, l)\) requested by UE \(k\) is transferred on the fronthaul links to the \(N_F\) eRRHs that have not stored the subfile and have the largest channel gains \(\|H_{k,l}\|^2\) to the UE, where \(N_F \leq N_R\) is a parameter that defines the scheme, i.e.,

\[
d_{f,l}^i = \begin{cases} 1, & i \in \{j : \|H_{k,j}\|^2 > \|H_{k,l}\|^2\} < N_F \\ & \text{and } c_{f,l}^i = 0 \\ 0, & \text{otherwise} \end{cases}
\] (12)

Note that this implies that the cluster of eRRHs that cooperates for the transmission of any subfile for the hard-transfer mode is of size \(N_F\) plus the number of eRRHs that cache that subfile.

Based on the cached or transferred subfiles \((f, l)\) with \(c_{f,l}^i = 1 or d_{f,l}^i = 1\), respectively, each eRRH \(i\) performs channel encoding to produce the encoded baseband signal \(x_i\). Denoting as \(\mathcal{N}_{f,l} \triangleq ((f, l)|c_{f,l}^i \neq 1 or d_{f,l}^i \neq 1)\) the set of subfiles available at eRRH \(i\), the eRRH performs linear precoding as in [16] to obtain the transmitted signal \(x_i\) as

\[
x_i = \sum_{(f, l) \in \mathcal{N}_{f,l}} \sum_{f \in \mathcal{F}} \sum_{l \in L} (1 - c_{f,l}^i \tilde{d}_{f,l}^i) \mathbf{V}_{f,l}^i x_i,
\] (13)

where \(\mathbf{V}_{f,l}^i \in \mathbb{C}^{r_f \times N_{f,s,l}}\) is the precoding matrix for the baseband signal \(s_{f,l} \in \mathbb{C}^{n_{f,s,l} \times 1}\) that encodes the subfile \((f, l)\) and is distributed as \(s_{f,l} \sim C(0, I)\).

With (13), the received signal \(y_k\) in (2) can be written as

\[
y_k = \sum_{l \in L} H_k \tilde{V}_{f,l} s_{f,l} + \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{l \in L} H_k \tilde{V}_{f,l} s_{f,l} + z_k,
\] (14)

where the aggregated precoding matrix \(\tilde{V}_{f,l} \in \mathbb{C}^{r_f \times N_{f,s,l}}\) for subfile \((f, l)\) is defined as

\[
\tilde{V}_{f,l} \triangleq \begin{bmatrix} (1 - c_{f,l}^i \tilde{d}_{f,l}^i) \mathbf{V}_{f,l}^i \\ (1 - c_{f,l}^i \tilde{d}_{f,l}^i) \mathbf{V}_{f,l}^i \\ \vdots \\ (1 - c_{f,l}^i \tilde{d}_{f,l}^i) \mathbf{V}_{f,l}^i \end{bmatrix}.
\] (15)

In (14), the first term is the desired signal to be decoded by the receiving UE \(k\), and the second term is the superposition of the interference signals encoding the files requested by the other UEs.

We assume that, based on (14), each UE \(k\) performs successive interference cancellation (SIC) decoding. Without loss of generality, we consider the decoding order \(s_{f,k,1} \rightarrow \ldots \rightarrow s_{f,k,L}\) so that the rate \(R_{f,k}\) of the subfile \((f, k)\) is bounded as

\[
R_{f,k} \leq q_{k,f} (\tilde{V}) = \sum_{l \in L} H_k \tilde{V}_{f,l} s_{f,k,l} + \log \det \left( \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{m \in L} H_k \tilde{V}_{f,m} \tilde{V}_{f,m}^\dagger + \Sigma_k \right),
\] (16)

where we defined the notation \(\tilde{V} \triangleq \{\tilde{V}_{f,l}\} \in \mathcal{F}_{\text{req}}, l \in L\).

A. Problem Definition and Optimization

We aim at maximizing the minimum-user rate \(R_{\text{min}}\) defined as \(R_{\text{min}} \triangleq \min_{f \in \mathcal{F}_{\text{req}}} R_f\) while satisfying per-eRRH fronthaul capacity and power constraints, where \(R_f \triangleq \sum_{l \in L} R_{f,l}\) denotes the achievable delivery rate for file \(f\). We recall from our discussion above that maximizing \(R_{\text{min}}\) is instrumental in reducing the number of transmission intervals needed to deliver all the files \(\mathcal{F}_{\text{req}}\) to the requesting UEs. We also refer to [45] for a discussion of the relevance of the criterion \(R_{\text{min}}\) to
guarantee quality-of-experience performance metrics for video delivery. The problem is stated as

\[
\begin{align*}
\text{maximize} & \quad R_{\min} \\
\text{s.t.} & \quad R_{\min} \leq \sum_{f \in \mathcal{L}} R_{f,l}, \quad f \in \mathcal{F}_{\text{req}}, \\
& \quad R_{f,l} \leq q_{k,l} (\tilde{V}), \quad l \in \mathcal{L}, \quad k \in \mathcal{N}_R, \\
& \quad \sum_{f \in \mathcal{F}_{\text{req}}} d_{f,l}^i R_{f,l} \leq C_l, \quad i \in \mathcal{N}_R, \\
& \quad R_{f,l} \leq S_l, \quad f \in \mathcal{F}_{\text{req}}, \quad l \in \mathcal{L}, \\
& \quad \sum_{f \in \mathcal{F}_{\text{req}}} (1 - c_{f,l}^i d_{f,l}^i) \text{tr} \left( E_i^2 \tilde{V}_{f,l} \tilde{V}_{f,l}^\dagger E_i \right) \\
& \quad \leq P_i, \quad i \in \mathcal{N}_R, 
\end{align*}
\] (17a)

where we define the matrix \( E_i \in \mathbb{C}^{n_R \times n_R} \) containing zero entries except for the rows from \( \sum_{i=1}^{l-1} n_R,i + 1 \) to \( \sum_{i=1}^{l} n_R,i \) containing the identity matrix of size \( n_R,i \), and the notation \( R \triangleq \{ R_{f,l} \}_{f \in \mathcal{F}_{\text{req}}, l \in \mathcal{L}} \). In the problem, the constraint (17e) imposes that the rate \( R_{f,l} \) be limited by the subfile size \( S_l \), and the constraint (17f) is equivalent to the per-eRRH power constraints (3) within the preceding model (13).

We emphasize that in (17), the pre-fetching variables (5) and the fronthaul transfer variables (10) are fixed.

The solution of problem (17) is made difficult by the non-convexity in the constraint (17c). Here, noting that the left-hand side of (17c) has the DC structure when stated in terms of the covariance matrices \( W_{f,l} \triangleq \tilde{V}_{f,l} \tilde{V}_{f,l}^\dagger \geq 0 \), as in [7], [8], and [16], we adopt the concave-convex procedure (CCCP) for tackling (17). Specifically, we address problem (17) with optimization variables \( W \triangleq \{ W_{f,l} \}_{f \in \mathcal{F}_{\text{req}}, l \in \mathcal{L}} \) by relaxing the rank constraints \( \text{rank}(W_{f,l}) \leq n_{S,f,l} \).

The resulting algorithm is described in Algorithm 1, where the function \( \bar{q}_{k,l}(W^{(t+1)}, W^{(t)}) \) is defined as

\[
\bar{q}_{k,l}(W^{(t+1)}, W^{(t)}) \triangleq \log \text{det} \left( I + \sum_{f \in \mathcal{F}_{\text{req}} \setminus \{ f_k \}} \sum_{m \in \mathcal{L}} H_{k} W_{f,m}^{(t+1)} H_k^\dagger + \sum_{\mathcal{L}} H_k W_{f,m}^{(t+1)} H_k^\dagger \right) \\
- \varphi \left( \sum_{f \in \mathcal{F}_{\text{req}} \setminus \{ f_k \}} \sum_{m \in \mathcal{L}} H_k W_{f,m}^{(t+1)} H_k^\dagger + \sum_{\mathcal{L}} H_k W_{f,m}^{(t+1)} H_k^\dagger \right),
\] (18)

with the notation \( \varphi(A, B) \triangleq \log \text{det}(B) + \text{tr}(B^{-1} (A - B)) \). After the convergence of the algorithm, each preceding matrix \( V_{f,l} \) is obtained as \( \bar{V}_{f,l} \leftarrow V_{n_{S,f,l}} W_{f,l} \text{diag}(d_{S,f,l}(W_{f,l})))^{1/2} \).

Algorithm 1 CCCP Algorithm for Problem (17)

1. Initialize the matrices \( W^{(t)} \) to arbitrary positive semidefinite matrices that satisfy the per-eRRH power constraints (17f) and set \( t = 1 \).
2. Update the matrices \( W^{(t+1)} \) as a solution of the following convex problem:

\[
\begin{align*}
\text{maximize} & \quad W_{\min}^{(t+1)} \geq 0, R_{\min}^{(t+1)} \quad R_{\min}^{(t+1)} \\
\text{s.t.} & \quad R_{\min}^{(t+1)} \leq \sum_{f \in \mathcal{L}} R_{f,l}, \quad f \in \mathcal{F}_{\text{req}}, \\
& \quad R_{f,l} \leq \bar{q}_{k,l}(W^{(t+1)}, W^{(t)}) (17c), \quad l \in \mathcal{L}, \quad k \in \mathcal{N}_R, \\
& \quad \sum_{f \in \mathcal{F}_{\text{req}}} d_{f,l}^i R_{f,l}^{(t+1)} \leq C_l, \quad i \in \mathcal{N}_R, \\
& \quad R_{f,l} \leq S_l, \quad f \in \mathcal{F}_{\text{req}}, \quad l \in \mathcal{L}, \\
& \quad \sum_{f \in \mathcal{F}_{\text{req}}} (1 - c_{f,l}^i d_{f,l}^i) \text{tr} \left( E_i^2 W_{f,l}^{(t+1)} E_i \right) \\
& \quad \leq P_i, \quad i \in \mathcal{N}_R.
\end{align*}
\] (19a)

3. Stop if a convergence criterion is satisfied. Otherwise, set \( t \leftarrow t + 1 \) and go back to Step 2.

We refer to [16] for a discussion of known results on the convergence of CCCP. We also note that, an alternative approach, not based on rank relaxation, would be to use successive convex approximation methods [28] based on lower bounds obtained from Fenchel duality (see, e.g., [46]).

V. DELIVERY PHASE WITH SOFT-TRANSFER \hfill \makebox[0pt]{FRONTHAULING}

Unlike the hard-transfer mode that uses the fronthaul links to transfer hard information on missing files, in the soft-transfer mode typical of C-RAN, the fronthaul links are used to transfer a quantized version of the precoded signals of the missing files. Accordingly, the signal \( x_i \) transmitted by eRRH \( i \) on the downlink channel is given as the superposition of two signals, one that is locally encoded based on the content in the cache and another that is encoded at the BBU and quantized for transmission on the fronthaul link. This yields

\[
x_i = \sum_{f \in \mathcal{F}_{\text{req}}} q_{f,l} \mathbf{V}_{f,l} \mathbf{s}_{f,l} + \mathbf{\tilde{x}}_i,
\] (20)

where \( \mathbf{V}_{f,l} \in \mathbb{C}^{n_{S,f,l} \times n_{R,f,l}} \) is the precoding matrix for the baseband signal \( \mathbf{s}_{f,l} \) is the precoding matrix for the baseband signal \( \mathbf{s}_{f,l} \) that encodes the frame \( (f,l) \) not.
available at eRRH $i$. The signal (21) is quantized, obtaining the signal $\hat{x}_i$ as
\begin{equation}
\hat{x}_i = \tilde{x}_i + q_i, \tag{22}
\end{equation}
where $q_i$ denotes the quantization noise independent of $\tilde{x}_i$ and distributed as $q_i \sim \mathcal{CN}(0, \Omega_i)$ with the covariance matrix $\Omega_i \succeq 0$. The signals $\tilde{x}_i$ and $\hat{x}_i$ for different eRRHs $i \neq j$ are quantized independently so that the quantization noise signals $q_i$ and $q_j$ are independent [6]. Using standard information theoretic results (see, e.g., [39, Ch. 3]), the signal $\hat{x}_i$ can be reliably recovered by eRRH $i$ if the condition
\begin{equation}
g_i(\mathbf{U}, \Omega) \triangleq I(\hat{x}_i; \tilde{x}_i)
= \log \text{det} \left( \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{l \in L} \triangleq \sum_i \tilde{f}_{i,j} U_{f,l} U_{f,l}^H + \Omega_l \right)
- \log \text{det}(\Omega_l) \leq C_i \tag{23}
\end{equation}
is satisfied, where we define the notations $\mathbf{U} \triangleq \{ U_{f,l} \}_{f \in \mathcal{F}_{\text{req}}, l \in \mathcal{L}_{\text{req}}} \in \mathbb{C}^{n_{\text{trans}} \times L}$ and $\Omega \triangleq \{ \Omega_l \}_{l \in \mathcal{L}_{\text{req}}}$. With (20), the signal $y_k$ received by UE $k$ in (2) can be written as
\begin{equation}
y_k = \sum_{l \in L} H_l \tilde{V}_{f,l} s_{f,k,l} + \sum_{f \in \mathcal{F}_{\text{req}} \setminus \{ f_k \}} \sum_{l \in L} H_l \tilde{V}_{f,l} s_{f,l}
+ H_l q_k + z_k, \tag{24}
\end{equation}
where we defined the aggregated precoding matrix $\tilde{V}_{f,l} \triangleq [\tilde{V}_{f,l}^1; \ldots; \tilde{V}_{f,l}^{N_{\text{ant}}}]$ for subfile $(f, l)$ with $\tilde{V}_{f,l} \triangleq c_{f,l}^i \tilde{V}_{f,l}^i + \tilde{c}_{f,l}^i U_{f,l}^H$ and the quantization noise vector $q \triangleq [q^1; \ldots; q^N_{\text{ant}}]$ distributed as $q \sim \mathcal{CN}(0, \tilde{\Omega})$ with $\tilde{\Omega} \triangleq \{ \Omega_l \}_{l \in \mathcal{L}_{\text{req}}}$. Similar to the case with hard-transfer fronthauling, we assume that UE $k$ performs SIC decoding based on (24) with the decoding order $s_{f_k,1} \rightarrow \ldots \rightarrow s_{f_k,L}$, so that the rate $R_{f_k,l}$ of the subfile $(f_k, l)$ is bounded as
\begin{equation}
R_{f_k,l} \leq q_{k,l}(\tilde{V}, \Omega) \triangleq I(\tilde{s}_{f_k,1}; \tilde{s}_{f_k,1}, \ldots, \tilde{s}_{f_k,L-1})
= \log \text{det} \left( \sum_{f \in \mathcal{F}_{\text{req}} \setminus \{ f_k \}} \sum_{m \in \mathcal{L}} H_m \tilde{V}_{f,m} \tilde{V}_{f,m}^H + H_l \Omega_l \right)
+ \log \text{det} \left( \sum_{f \in \mathcal{F}_{\text{req}} \setminus \{ f_k \}} \sum_{m \in \mathcal{L}} H_m \tilde{V}_{f,m} \tilde{V}_{f,m}^H + H_l \Omega_l \right)
\leq P_k, \quad k \in \mathcal{N}_k, \tag{25}
\end{equation}
where we defined the notation $\tilde{V} \triangleq [\tilde{V}_{f,l}]_{f \in \mathcal{F}_{\text{req}}, l \in \mathcal{L}}$.

A. Problem Definition and Optimization

As in Sec. IV-A, we aim at maximizing the minimum-user rate $R_{\text{min}} \triangleq \min_{f \in \mathcal{F}_{\text{req}}} R_f$ subject to per-eRRH fronthaul

Algorithm 2 CCCP Algorithm for Problem (26)

1. Initialize the matrices $\mathbf{W}^{(1)}$ and $\mathbf{\Omega}^{(1)}$ to arbitrary positive semidefinite matrices that satisfy the per-eRRH capacity constraints (26d) and power constraints (26f) and set $t = 1$.

2. Update the matrices $\mathbf{W}^{(t+1)}$ and $\mathbf{\Omega}^{(t+1)}$ as a solution of the following convex problem:
\begin{equation}
\begin{align*}
& \text{maximize} \quad R_{\text{min}} \quad \text{s.t.} \quad R_{f,k,l} \leq g_k(\mathbf{W}, \Omega, \mathbf{W}^{(t)}, \mathbf{\Omega}^{(t)}), \\
& \quad l \in \mathcal{L}, \quad k \in \mathcal{N}_k, \\
& \quad R_{f,k,l} \leq S_k, \quad f \in \mathcal{F}_{\text{req}}, \quad l \in \mathcal{L}, \\
& \quad \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{l \in \mathcal{L}} \text{tr}(\mathbf{E}_l^\dagger \mathbf{W}_{f,l} \mathbf{E}_l) + \text{tr}(\mathbf{\Omega}_l) \leq P_k, \quad k \in \mathcal{N}_k. \tag{30f}
\end{align*}
\end{equation}

3. Stop if a convergence criterion is satisfied. Otherwise, set $t \leftarrow t + 1$ and go back to Step 2.

The multivariate compression method proposed in [7] allows the signals $\tilde{x}_i$ and $\tilde{x}_j$ for different eRRHs $i \neq j$ to be jointly quantized, hence obtaining correlated quantization noises. We do not further pursue the application of multivariate compression here, although its inclusion in the analysis could be carried out in a similar manner.
defined the functions
\[ q_{k,l} \left( W^{(t+1)}, \Omega^{(t+1)}, W^{(t)}, \Omega^{(t)} \right) \]
\[ \triangleq \log \det \left( \begin{array}{c}
\sum_{m=1}^{M} H_k W_{f,k,m}^{(t+1)} H_k^* \\
+ H_k \Omega^{(t+1)} H_k^* + \Sigma_{k^t}
\end{array} \right) \\
- \varphi \left( \begin{array}{c}
\sum_{m=1}^{M} H_k W_{f,k,m}^{(t+1)} H_k^* \\
+ H_k \Omega^{(t+1)} H_k^* + \Sigma_{k^t}
\end{array} \right), \] (28)

and
\[ \tilde{g}_i \left( W^{(t+1)}, \Omega^{(t+1)}, W^{(t)}, \Omega^{(t)} \right) \]
\[ \triangleq \varphi \left( \begin{array}{c}
\sum_{f \in \mathcal{F}} \sum_{l \in \mathcal{L}} c_{f,l} E_l W_{f,l}^{(t+1)} E_l + \Omega^{(t+1)} \\
+ \sum_{f \in \mathcal{F}} \sum_{l \in \mathcal{L}} c_{f,l} E_l W_{f,l}^{(t+1)} E_l + \Omega^{(t)}
\end{array} \right) \\
- \log \det \left( \Omega_i^{(t+1)} \right). \] (29)

After the convergence of the algorithm, each preceding matrix \( \tilde{V}_{f,l} \) is obtained as \( \tilde{V}_{f,l} \leftarrow V_{s_{f,l}}(W_{f,l}) \text{diag}(d_{s_{f,l}, W_{f,l}})^{1/2} \) as in Sec. IV-A.

VI. DELIVERY PHASE WITH HYBRID FRONTHAULING

In this section, we design the hybrid hard- and soft-transfer mode fronthauling scheme, whereby, unlike the strategies discussed in Sec. IV and Sec. V, the capacity of each fronthaul link is generally used to carry both hard and soft information about the uncached files. In this scheme, as a hybrid of (13) or (20), the signal \( x_i \) transmitted by eRRH \( i \) on the downlink channel is given as

\[ x_i = \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{l \in \mathcal{L}} \left( 1 - \tilde{c}_{f,l}^i \tilde{d}_{f,l}^i \right) V_{f,l}^i s_{f,l} + \tilde{x}_i, \] (31)

where, as for (20), \( V_{f,l}^i \in \mathbb{C}^{n_{R_i} \times n_{S_{f,l}}} \) is the preceding matrix applied by eRRH \( i \) on the baseband signal \( s_{f,l} \) encoding the subfile \((f,l)\), and \( \tilde{x}_i \) represents the quantized baseband signal received from the BBU on the fronthaul link. Similar to (20), the first term for subfile \((f,l)\) is non-zero if the subfile \((f,l)\) is available at the eRRH by caching or via hard-mode fronthauling, i.e., with \( c_{f,l}^i = 1 \) or \( d_{f,l}^i = 1 \), respectively. The fronthaul transfer variables \( \{d_{f,l}^i\}_{f \in \mathcal{F}_{\text{req}}, l \in \mathcal{L}} \) of the hybrid fronthauling strategy is set to those of the hard-transfer mode discussed in Sec. IV with \( N_F \) giving the best performance.

The BBU precodes the subfiles \((f,l)\) that are not available at eRRH \( i \), i.e., with \( \tilde{c}_{f,l}^i d_{f,l}^i = 1 \), producing the signal

\[ \tilde{x}_i = \sum_{f \in \mathcal{F}_{\text{req}}} \sum_{l \in \mathcal{L}} \tilde{c}_{f,l}^i \tilde{d}_{f,l}^i U_{f,l}^i s_{f,l}, \] (32)

where \( U_{f,l}^i \in \mathbb{C}^{n_{R_i} \times n_{S_{f,l}}} \) is the preceding matrix for the baseband signal \( s_{f,l} \). The quantized signal \( \tilde{x}_i \) in the right-hand side of (31) is given as (22) which can be reliably recovered by eRRH \( i \) if the condition

\[ g_i(U, \Omega) \triangleq \mathbf{I} \left( \tilde{x}_i; \hat{x}_i \right) \]
\[ = \log \det \left( \sum_{f \in \mathcal{F}} \sum_{l \in \mathcal{L}} \tilde{c}_{f,l}^i \tilde{d}_{f,l}^i U_{f,l}^i U_{f,l}^{i^*} + \Omega_i \right) \]
\[ - \log \det (\Omega_i) \leq \tilde{C}_i \] (33)
is satisfied, where we recall that \( \Omega_i \) denotes the covariance matrix of the quantization noise in (22), and we defined \( \tilde{C}_i \leq C_i \) as the rate used on the \( i \)-th fronthaul for the soft-transfer mode. The rest of the fronthaul link of \( C_i - \tilde{C}_i \) bit/symbol can be used for the hard-transfer mode, i.e., for transferring the subfiles \((f,l)\) with \( d_{f,l}^i = 1 \). Accounting for both soft- and hard-transfer fronthauling, the fronthaul capacity constraint for each eRRH \( i \) is then stated as

\[ \sum_{f \in \mathcal{F}} \sum_{l \in \mathcal{L}} d_{f,l}^i R_{f,l} + \tilde{C}_i \leq C_i. \] (34)

With (31), the signal \( y_k \) received by UE \( k \) in (2) can be written as (24), with the only difference that the aggregated precoding matrix \( \tilde{V}_{f,l} \) is now \( \tilde{V}_{f,l} = [\tilde{V}_{f,l}^1, \ldots, \tilde{V}_{f,l}^N_F] \) for subfile \((f,l)\) consists of the submatrices \( \tilde{V}_{f,l}^i = (1 - \tilde{c}_{f,l}^i \tilde{d}_{f,l}^i) V_{f,l}^i + \tilde{c}_{f,l}^i \tilde{d}_{f,l}^i U_{f,l}^i \). Assuming the SIC decoding with the same decoding order, the rate \( R_{f,l} \) of the subfile \((f,l)\) is achievable if the condition (25) is satisfied.

A. Problem Definition and Optimization

We aim at optimizing the preceding matrices \( V \) and \( U \) applied at the eRRHs and the BBU, along with the capacities \( \tilde{C}_i = \{C_i\}_{i \in \mathcal{N}_R} \) used for soft-transfer fronthauling, with the goal of maximizing the minimum-user rate, as in Sec. IV-A and Sec. V-A, while satisfying the fronthaul capacity (34) and per-eRRH power constraints (3). The problem can be formulated as

\[
\begin{align*}
\text{maximize} & \quad \mathbf{R}_{\text{min}} \\
\text{subject to} & \quad \mathbf{R}_{\text{min}} \leq \sum_{f \in \mathcal{F}} R_{f,l}, \quad f \in \mathcal{F}_{\text{req}}, \quad l \in \mathcal{L}, \\
& \quad R_{f,l} \leq q_{k,l} (\tilde{V}, \Omega), \quad l \in \mathcal{L}, \quad k \in \mathcal{N}_U, \\
& \quad g_l (\tilde{V}, \Omega) \leq \tilde{C}_l, \quad l \in \mathcal{N}_R, \\
& \quad \sum_{l \in \mathcal{L}} d_{f,l}^i R_{f,l} + \tilde{C}_i \leq C_i, \quad i \in \mathcal{N}_R, \\
& \quad \sum_{f \in \mathcal{F}} \sum_{l \in \mathcal{L}} \text{tr} \left( E_l \tilde{V}_{f,l} \tilde{V}_{f,l}^* E_l^* \right) + \text{tr} (\Omega_i) \leq P_i, \quad i \in \mathcal{N}_R.
\end{align*}
\] (35)

As for problems (17) and (26), we can apply the CCCP approach to a rank-relaxed version of the problem (35), where the rank constraints \( \text{rank}(W_{f,l}) \leq n_{S_{f,l}} \) are removed. The procedure follows in the same manner as for Algorithms 1 and 2, and will not be detailed here.
In this section, we present some numerical results that compare the performance of hard-transfer and soft-transfer fronthauling modes, as well as of the hybrid scheme, with the pre-fetching strategies discussed in Sec. III. We consider an F-RAN system where the positions of eRRHs and UEs are uniformly distributed within a circular cell of radius 500m. The channel $H_{k,i}$ from eRRH $i$ to UE $k$ is modeled as $H_{k,i} = \sqrt{\rho_{k,i}}H_{k,i}$, where the channel power $\rho_{k,i}$ is given as $\rho_{k,i} = 1/(1 + (d_{k,i}/d_0)^\alpha)$ and the elements of $H_{k,i}$ are independent and identically distributed (i.i.d.) as $CN(0, 1)$. We set the parameters $d_0 = 50m$ and $\alpha = 3$. We consider a symmetric setting where the covariance matrix $\Sigma_k$ is given as $\Sigma_k = N_0I$ for all UEs $k \in \mathcal{N}_k$, and the eRRHs have the same transmit power and fronthaul capacity, i.e., $P_i = P$ and $C_i = C$ for $i \in \mathcal{N}_E$ and are equipped with caches of equal size, i.e., $B_i = B$ and $\mu_i = \mu$ for $i \in \mathcal{N}_E$. If not stated otherwise, we set $N_R = N_0 = 3$ and $n_{R,i} = n_{U,i} = 1$.

We first study the impact of the file popularity on the F-RAN performance. To this end, in Fig. 3, we plot the average minimum rate $R_{\text{min}}$ versus the parameter $\gamma$ of the Zipf’s distribution in (1), where the average is taken with respect to the channel, UEs’ requests and the system geometry, for an F-RAN downlink with soft-transfer fronthauling. We set the parameters $F = 3$, $S = 1$, $C = 0.2$ and $C = 1$ and $P/N_0 = 20$ dB. We compare the performance of CMP and CD pre-fetching with $\mu = 1/3$ with the case of full ($\mu = 1$) and no ($\mu = 0$) caching (FCD is not shown here to avoid clutter). Note that full caching is equivalent to the MIMO broadcast part of the cut-set upper bound [47, Th. 14.10.1]. It is observed from the figure that the performance gain of the CMP pre-fetching strategy with a larger $\gamma$, and hence with an increased bias towards the most popular files, is more pronounced for lower values of the fronthaul capacity $C$. This is because, in the regime of small $C$, cooperative transmission by means of cloud processing, as in C-RAN, cannot compensate for the lack of cooperation opportunities on the cached files that affects the CD approach. In contrast, when $\gamma$ is sufficiently small, the CD strategy outperforms CMP approach, which suffers from a significant number of cache misses, particularly for low values of $C$. We also note that, when $\gamma$ is sufficiently large, the performance of CMP approaches that of full caching scheme even with a small fronthaul capacity, due to the high probability that cooperative transmission across all eRRHs is possible based only on the cached contents.

In Fig. 4, we investigate the effect of the fractional caching capacity $\mu$ on the average minimum rate in two regimes of fronthaul capacity, namely low, here, $C = 0.5$ bit/symbol, and moderate, here, $C = 1.5$ bit/symbol. We adopt the FCD strategy and compare the performance of soft- and hard-transfer fronthauling modes with the hybrid mode proposed in Sec. VI. For the hard-transfer mode, we adopted the value of the parameter $N_F$ corresponding to the largest rate $R_{\text{min}}$ for any value of $\mu$. We set $L = 10$ for the FCD pre-fetching strategy so that each file $f$ is split into 10 disjoint subfiles, each of equal size $S_f = S/10$, and each cache stores up to $\left\lfloor 10\mu \right\rfloor$ randomly chosen fragments of each file. The performance was evaluated for the values of $\mu = 0, 0.1, 0.2, \ldots, 1.0$, and interpolated linearly since the curves can be made continuous by increasing the parameter $L$. Note that all schemes provide the same performance for $\mu = 1$, since every eRRH has access to the requested contents. The plot emphasizes the different relative behavior of the soft and hard fronthauling strategies in different fronthaul and caching set-ups. In particular, the soft-transfer fronthauling strategy is seen to offer potentially large gains for low fronthaul and intermediate caching capacities. This suggests that, if the eRRHs have moderate caching capabilities, soft-transfer fronthauling provides the best way to use low-capacity fronthaul links. Conversely, if the fronthaul capacity is large enough as compared to the minimum delivery rate, and if the caching capacity is sufficiently large, hard fronthauling can offer some performance gains over soft-mode fronthauling. Finally, the hybrid scheme is seen to outperform the soft- and hard-transfer modes, particularly at lower caching capacities.

We then further study the role of the fronthaul capacity by plotting in Fig. 5 the average minimum rate $R_{\text{min}}$ versus the fronthaul capacity $C$ for an F-RAN system with the
In this work, we have studied joint design of cloud and edge processing for an F-RAN architecture in which each edge node is equipped not only with the functionalities of standard RRHs in C-RAN, but also with local cache and baseband processing capabilities. For any given pre-fetching strategy, we considered the optimization of the delivery phase with

rate \( R_{\text{min}} \) versus the normalized file size \( S \) for an F-RAN downlink with soft-transfer mode fronthauling. We set the parameters \( F = 6, C = 0.5, \gamma = 0.5 \) and \( P/N_0 = 10 \) dB. The figure suggests that, for all pre-fetching strategies, the minimum rate \( R_{\text{min}} \) increases with a larger \( S \) in the regime of small file sizes, in which the performance is limited by the file size \( S \) rather than the fronthaul capacity \( C \). Moreover, the performance gain of the FCD strategy compared to the CMP and CD is more pronounced for larger \( S \), since the partitioning of a file into multiple fragments becomes more advantageous for the purpose of caching as the file size \( S \) increases.

Finally, Fig. 7 plots the average minimum rate \( R_{\text{min}} \) versus the SNR \( P/N_0 \) for an F-RAN downlink with the FCD pre-fetching and parameters set as \( \mu = 1/3 \) and 1, \( F = 6, C = 1.5, \gamma = 0.5 \) and \( S = 1 \). In order to quantify the impact of the proposed precoding optimization algorithms discussed in Sec. IV and V, we also plot the performance achieved under the assumption that no precoding, but only power control is carried out at each eRRH. This amounts to setting the covariance matrix \( \mathbf{W}_{f,l} = \mathbf{V}_{f,l} \mathbf{V}_{f,l}^\dagger \) of the baseband signal that encodes each subfile \((f,l)\) as a diagonal matrix. As in Fig. 4, the performance of the hard-transfer mode was evaluated with the parameter \( NF \) giving the largest rate \( R_{\text{min}} \). It can be seen from the figure that, in the intermediate SNR regimes, the proposed algorithms that optimize precoding provide more than 4 dB SNR gains, and rate gains of around 70% at \( SNR = 10 \) dB, for both the hard- and soft-transfer fronthauling modes as compared to the optimized power control schemes.

We can also see that, with the proposed optimization, soft-transfer fronthauling improves over the hard-transfer scheme at sufficiently large SNRs similar to the case of low fronthaul capacity \( C \).

VIII. CONCLUSION

In this work, we have studied joint design of cloud and edge processing for an F-RAN architecture in which each edge node is equipped not only with the functionalities of standard RRHs in C-RAN, but also with local cache and baseband processing capabilities. For any given pre-fetching strategy, we considered the optimization of the delivery phase with

\[ R_{\text{min}} = \frac{1}{S} \]
the goal of maximizing the minimum delivery rate of the requested files while satisfying the fronthaul capacity and perrHH power constraints. We considered two basic fronthauling modes, namely hard- and soft-transfer fronthauling, as well as a hybrid mode. Specifically, with the hard-transfer mode, the fronthaul links are used to transmit the requested files that are not in the local caches, while the soft-transfer mode employs the fronthaul links following the C-RAN principle of transferring quantized baseband signals. We compared the performance of hard-, soft- and hybrid-transfer fronthauling modes with different baseline pre-fetching strategies.

It was concluded, by means of extensive numerical results, that soft-transfer provides a more effective way to use fronthaul resources than the hard-transfer mode in most operating regimes except for very low SNR regime and moderate fronthaul capacity. In such regimes, hard-transfer fronthauling with a carefully selected cluster size can provide minor gains. It is emphasized that these results hold under the assumptions of information-theoretically optimal point-to-point compression for communication on the fronthaul links. While it is known that point-to-point compression can be improved upon [8], the comparison between the two modes should be revisited in the presence of less effective compression or even only quantization (see also [42] for further discussion in the context of C-RAN). Moreover, the numerical results highlighted the trade-off between fronthaul and caching resources, whereby a smaller fronthaul capacity can be compensated for by a larger cache, particularly for more skewed popularity distributions.

Among open problems, we mention here the analysis in the presence of imperfect CSI and the design of a practical symbol-by-symbol, instead of block, fronthaul quantization algorithms [48].

REFERENCES


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