# Guaranteed Dynamic Scheduling of Ultra-Reliable Low-Latency Traffic via Conformal Prediction

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URLLC

Abstract—The dynamic scheduling of ultra-reliable and lowlatency communication traffic (URLLC) in the uplink can significantly enhance the efficiency of coexisting services, such as enhanced mobile broadband (eMBB) devices, by only allocating resources when necessary. The main challenge is posed by the uncertainty in the process of URLLC packet generation, which mandates the use of predictors for URLLC traffic in the coming frames. In practice, such prediction may overestimate or underestimate the amount of URLLC data to be generated, yielding either an excessive or an insufficient amount of resources to be pre-emptively allocated for URLLC packets. In this letter, we introduce a novel scheduler for URLLC packets that provides formal guarantees on reliability and latency irrespective of the quality of the URLLC traffic predictor. The proposed method leverages recent advances in online conformal prediction (CP), and follows the principle of dynamically adjusting the amount of allocated resources so as to meet reliability and latency requirements set by the designer.

Index Terms-URLLC, eMBB, 5G, 6G, conformal prediction, scheduling.

# I. INTRODUCTION

# A. Motivation and Overview

▼ ERVICING ultra-reliable and low-latency communication (URLLC) traffic typically calls for a pre-emptive allocation of resources in order to meet stringent delay constraints [1], [2], [3]. A conservative static allocation of resources for URLLC may guarantee desired levels of reliability and latency, but this comes at the expense of other services, most notably *enhanced* 

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CP-based Conventional CP-based reliability scheduler scheduler generation scheduler scheduler indicator 82% 90% 99% 90% Slots (b) Underestimating predictor (C) Overestimating predictor (a)

Conventional

Fig. 1. (a) Data packet generation for URLLC traffic across successive frames (URLLC packets are shown in the darker color). This information is unavailable at the scheduler, which has access only to a predictor that may underestimate or overestimate the number of URLLC packets to be generated (as in parts (b) and (c) respectively). (b) In the former case, a conventional resource allocation scheme that trusts the predictor fails to reliably serve URLLC data (slots allocated for URLLC are in darker color), resulting in an average frame success ratio of 82% that falls short of the target of 90% using  $\alpha = 0.1$ . Scheduling error are shown as darker slots in the sidebar. (c) With an overestimating predictor, a conventional scheduler allocates excessive resources to URLLC traffic, severely impairing eMBB efficiency. eMBB traffic can occupy all slots unassigned to URLLC packets. In either case, the proposed CP-based scheduler is able to meet the URLLC reliability target of 90% by properly adjusting the eMBB spectral efficiency.

mobile broadband (eMBB), which cannot use the resources reserved for URLLC. A dynamic allocation of resources, while potentially more efficient, is made challenging by the stochastic nature of URLLC data packet generation, particularly for the uplink [2], [4], [5], [6]. A promising solution is the adoption of predictors of URLLC data packet generation. Concretely, with reference to Fig. 1, a base station can deploy a predictor of URLLC data packet generation for the following frame, so as to guide the adaptive allocation of slots for URLLC packets, leaving the other slots available for eMBB users.

Such predictors may be based on models that leverage domain knowledge [7] or statistical information extracted from data [8]. In either case, predictions are bound to be imperfect due to model misspecification or to an insufficient access to data [8]. Therefore, predictors may consistently overestimate or underestimate the amount of URLLC data to be generated. As a consequence, schedulers that operate on the basis of such predictors would yield either an excessive or an insufficient amount of resources to be pre-emptively allocated for URLLC packets in future frames (see Fig. 1 for an illustration).

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In this letter, we introduce a novel scheduler for URLLC packets that provides formal guarantees on reliability and latency *irrespective of the quality of the URLLC traffic predictor*. The proposed method leverages recent advances in *online conformal prediction (CP)* [9], [10], by dynamically allocating resources so as to meet reliability and latency requirements.

# B. Related Work

Model-based URLLC traffic predictors, which assume perfect knowledge on the traffic model for optimal allocation strategies, are studied in [4], [7], [11], [12], [13], [14], [15]. Data-driven approaches [8], [16], [17], [18], [19], [20], which observe data for model training for resource allocation, use tools including unsupervised learning [18], and online learning [19], [20].

CP is a class of post-hoc calibration methods that transform standard probabilistic model into a *set predictor* that is guaranteed to contain the true target with probability no smaller than a predetermined coverage level [21], [22]. CP is experiencing a renaissance [23], [24], [25], [26], with novel applications in [27], [28], [29], [30]. *Online CP* alleviates the limitation of conventional CP of requiring a separate calibration data at the cost of providing time-averaged, rather than ensemble, reliability guarantees [9], [10], [31], [32]. The adoption of CP in communication engineering was proposed in [33], which focused on wireless applications such as symbol demodulation, modulation classification, and received signal strength prediction.

# C. Main Contributions

In this letter, we propose for the first time the application of CP as a design methodology to ensure reliability requirements that hold irrespective of any modeling or data availability assumptions. Specifically, we introduce a CP-based resource allocation scheme for URLLC traffic that makes use of *any* existing model-based or data-driven predictor, offering theoretical reliability guarantees that apply even when the predictor is poorly designed, e.g., due to limited availability of data (see Fig. 1). The proposed CP-based scheduler is shown via experiments to be capable of efficiently adapting to URLLC traffic, providing eMBB users with a larger fraction of spectral resources as compared to conventional schedulers. Our code is publicly available at https://github.com/kclip/online\_cp\_urllc.

# II. SYSTEM MODEL AND PROBLEM DEFINITION

Fig. 2 illustrates the assumed frame-based transmission setting. Each frame consists of a set  $S = \{1, \ldots, S\}$  of S slots, and each of the slots can be allocated either to URLLC or eMBB packets. At the beginning of each frame f, a scheduler at the base station allocates a subset  $U_f \subseteq S$  of slots for URLLC transmission, and remaining slots are devoted to eMBB traffic. The main challenge is that the scheduler does not know in advance when URLLC devices will generate packets [2], [4].

## A. URLLC Data Generation

For any frame f = 1, 2, ..., a total of  $G_f \leq S$  URLLC packets are generated. The *i*-th generated packet is produced in the  $g_f[i] \in S$  slot of the frame. As in [34] we make the simplifying assumption that no more than one URLLC packet can be generated in a slot. This assumption encodes the

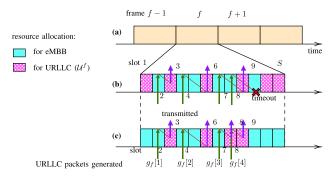


Fig. 2. (a) The assumed frame-based communication: each frame f contains S slots that can be allocated for either eMBB or URLLC traffic. (b) Illustration of the generation of  $G_f = 4$  URLLC packets, with each packet generated at a slot marked by an upward arrow incoming into the frame. Each URLLC packet must find an available slot within a maximum delay of L = 2 slots in order to meet latency requirements. With the given resource allocation, the first three packets are transmitted in the corresponding slots indicated with an upward outgoing arrow, while the fourth packet does not find any available slot within the delay constraint. (c) For the illustrated distinct slot allocation, all URLLC packets are transmitted within the allowed latency of L = 2 slots.

requirement that URLLC traffic can be successfully served within any desired degree of reliability by an ideal scheduler that knows the URLLC traffic pattern (or by a trivial scheduler that allocates all slots to URLLC transmissions). The slot indices at which URLLC packets are generated are collected in set  $\mathcal{G}_f = \{g_f[1], \ldots, g_f[G_f]\} \subseteq S$ . Importantly, no further assumptions are made on the URLLC data generation mechanism.

## B. URLLC Latency and Reliability Constraints

The goal of the scheduler is to allocate the smallest number  $U_f = |\mathcal{U}_f|$  of slots, while ensuring that URLLC traffic is served with a prescribed level of latency and reliability. Note that the proposed approach is in line with 3GPP's preemptive scheduling of URLLC traffic on top of eMBB transmissions [35]. Specifically, *latency constraints* impose that an URLLC packet generated in time slot  $s \in S$  must be allocated a time slot in the interval  $[s, s + 1, ..., \min\{s + L, S\}]$  given maximum allowed latency of L slots. *Reliability* is measured by the fraction of frames f in which all  $G_f$  URLLC packets are allocated a slot within the described latency constraint of L slots. In particular, we impose that the fraction of frames satisfying this condition is at least  $1 - \alpha$ , for some unreliability rate  $\alpha \in (0, 1)$ .

To formalize the outlined latency and reliability constraints, we introduce the following definition. We say that a subset  $\mathcal{U}_f$  of allocated slots in frame f "*L-covers*" a subset  $\mathcal{G}_f$  of slots at which URLLC packets are generated if the following condition is met: For each generated URLLC packet  $g \in \mathcal{G}_f$ , there is a *distinct* allocated URLLC slot  $u \in \mathcal{U}_f$  within the latency constraint L, i.e., such that the inequalities  $0 \le u - g \le L$  are satisfied. Note that this condition implies that the number of allocated slots is no smaller than the number of generated packets, i.e.,  $|\mathcal{U}_f| \ge |\mathcal{G}_f|$ .

As an example, in Fig. 2(b) the allocation  $U_f = \{1, 3, 6, 9, 11, 12\}$  fails to "2-cover" the generated set  $G_f = \{2, 4, 7, 8\}$  since the packet generated at  $g_f[4] = 8$  cannot be served within the latency constraint L = 2. The allocated slot 9 "covers" the packet generated at  $g_f[3] = 7$  and hence is unavailable for  $g_f[4] = 8$ , while the remaining allocated slots

11 and 12 do not meet the latency constraint. In contrast, the URLLC allocation in Fig. 2(c) succeeds in 2-covering the same set of generated packets  $G_f$ .

Given the set of generated packets  $\mathcal{G}_f$  and the set of URLLC allocated sets  $\mathcal{U}_f$ , the reliability measure for frame f is set as the indicator

$$r\left(\mathcal{U}_f|\mathcal{G}_f\right) = \begin{cases} 1 & \text{if } \mathcal{U}_f \ L - \text{covers } \mathcal{G}_f \\ 0 & \text{otherwise.} \end{cases}$$
(1)

Accordingly, given the sequence  $U_{1:F} = \{U_1, \ldots, U_F\}$  of scheduled slots and the sequence of generated packets  $\mathcal{G}_{1:F} = \{\mathcal{G}_1, \ldots, \mathcal{G}_F\}$ , the URLLC reliability rate over a window of F frames is the average reliability measure

$$\rho_{\mathrm{U}}\left(\mathcal{U}_{1:F}\big|\mathcal{G}_{1:F}\right) = \frac{1}{F}\sum_{f=1}^{F}r\left(\mathcal{U}_{f}|\mathcal{G}_{f}\right).$$
(2)

The allocation  $\mathcal{U}_{1:F}$  is said to be  $(1 - \alpha)$ -URLLC reliable for the generation sequence  $\mathcal{G}_{1:F}$  if the following limit holds

$$\lim_{F \to \infty} \rho_{\mathrm{U}} \left( \mathcal{U}_{1:F} \big| \mathcal{G}_{1:F} \right) \ge 1 - \alpha.$$
(3)

This imposes that over a sufficiently long time horizon, the fraction of frames which URLLC packets are served in a timely manner is at least  $1 - \alpha$ .

# C. eMBB Efficiency

A scheduler could easily obtain the highest coverage rate of 1 by allocating all S slots to URLLC traffic. However, this would come at the cost of eMBB traffic. The *eMBB efficiency* of an allocation strategy is measured by the fraction of slots available for eMBB transmission over a window of F frames, i.e., as

$$\eta_{\rm e}(\mathcal{U}_{1:F}) = \frac{1}{F} \sum_{f=1}^{F} \frac{S - |\mathcal{U}_f|}{S} = 1 - \frac{1}{FS} \sum_{f=1}^{F} |\mathcal{U}_f|.$$
 (4)

Since the reliability requirements of URLLC are more stringent, by many orders of magnitude, as compared to eMBB, we focus on meeting URLLC reliability constraints, while serving eMBB traffic is in a best-effort fashion.

## D. URLLC Predictor

The scheduler has access to an arbitrary probabilistic URLLC traffic predictor. The predictor may be model-based, e.g., based on a Markov model, or data-driven, e.g., a recurrent neural network, and we make no assumptions on its accuracy. The predictor outputs a probability distribution  $q_f(\cdot)$  over all possible subsets of the slot set S. Accordingly, the predictor assigns a probability  $q_f(\mathcal{G}_f)$  to each subset  $\mathcal{G}_f$  of possible slot indices containing URLLC packets in frame f. This probability generally depends in arbitrary ways on the past observations of the predictor. Such observations include the past decisions  $U_{1:f-1}$ of the scheduler, as well as, possibly partial, information about the previous packet generation subsets  $\mathcal{G}_{1:f-1}$ . For instance, the predictor may have access to the previous reliability indicators  $r(\mathcal{U}_{f'}|\mathcal{G}_{f'})$  with  $f' = 1, \ldots, f - 1$  providing information about whether past allocations have been successful or not. Furthermore, while the probability  $q_f(\cdot)$  generally ranges over all possible  $2^{S}$  subsets of slots, practical predictors may, e.g., factorize this distribution so as to reduce complexity [36], [37].

## III. CP-BASED URLLC RESOURCE ALLOCATION

In this section, we introduce the proposed CP-based resource scheduler, proven to satisfy the reliability constraint (3) irrespective of the quality of the predictor  $q_f(\cdot)$  on which its decisions are based. This important result is obtained by suitably adjusting the number of slots allocated to URLLC traffic, and hence the resulting eMBB efficiency (4). We start by reviewing a naïve approach to scheduling that "trusts" the predictor to be accurate and well-calibrated.

# A. Naïve Prediction-Based Scheduler

Assume that the predictor  $q_f(\cdot)$  is well-calibrated, in the sense that it provides the actual probability  $q_f(\mathcal{G}_f)$  that a certain URLLC traffic pattern  $\mathcal{G}_f$  is realized. For model-based predictors, this would be the case if the available domain knowledge is extremely precise; and for data-driven predictors this condition may arise if one has access to large amount of relevant data. Under such ideal conditions, a naïve scheduler would aim at minimizing the number  $|\mathcal{U}_f|$  of allocated slots under the constraint that the sum of probabilities  $q_f(\mathcal{G})$  across all arrivals  $\mathcal{G}$ that are *L*-covered by  $\mathcal{U}_f$  is no smaller than  $1 - \alpha$ . We propose to address this combinatorial problem through a two-step heuristic approach. First, we find the smallest set  $\Gamma$  of slot generation patterns  $\mathcal{G}_f$  to which the predictor  $q_f(\cdot)$  assigns a probability at least  $1 - \alpha$ , i.e., we first solve the problem

$$\Gamma(\alpha|q_f) = \underset{\Gamma \subseteq 2^{\mathcal{S}}}{\operatorname{argmin}} \quad |\Gamma| \quad \text{s.t.} \quad \sum_{\mathcal{G} \in \Gamma} q_f(\mathcal{G}) \ge 1 - \alpha.$$
(5)

This problem can be addressed by sorting the probabilities  $q_f(\cdot)$  in decreasing order. Note that, in practice, problem (5) can be simplified by restricting the domain, e.g., by considering only traffic patterns of no more than  $G_{\text{max}}$  packets.

Once a set  $\Gamma(\alpha|q_f)$  of subsets is identified, the scheduler could find an allocation  $\mathcal{U}_f$  that guarantees that, for all patterns  $\mathcal{G}_f \in \Gamma(\alpha|q_f)$ , we have  $r(\mathcal{U}_f|\mathcal{G}_f) = 1$  and hence all URLLC packets are correctly transmitted within the latency condition. We adopt a greedy approach that proceeds backwards from slot S to slot 1. For any slot s that belongs to any of the traffic patterns in set  $\Gamma$ , the slot s is added to the set of allocated slots  $\mathcal{U}$ . Furthermore, for each pattern  $\mathcal{G} \in \Gamma$ , one slot  $s' \leq s$  is removed if it is the largest not yet considered and if it is within L time slots of the allocated slot s.

Under suitable ergodicity conditions (see, e.g., [38]), making the strong assumption that the predictor is indeed well-accurate, the reliability inequality (3) would be satisfied by the naïve scheduler with probability 1.

## B. CP-Based Scheduler

In practice, one cannot rely on the accuracy of the predictor to guarantee the reliability condition (3). Inspired by online CP [9], [10], we now introduce in Algorithm 1 an approach that is guaranteed to meet the condition (3) no matter what the accuracy of the predictor is and for every realization of URLLC traffic patterns. While not affecting URLLC reliability, the accuracy of the predictor dictates eMBB efficiency (4), with a more accurate predictor yielding a higher eMBB efficiency.

The key idea is to adjust the threshold used in the definition of set (5) as a function of the past reliability measures, so as to meet the reliability condition (3). Let us define as  $\alpha_f$  the target Algorithm 1: CP-Based Scheduler.

**Input:** target unreliability rate  $\alpha > 0$ , probabilistic predictor  $\{q_f\}_{f \in \mathbb{N}}$ , latency constraint *L*, update step  $\gamma > 0$ **Output:** URLLC slot allocations  $\mathcal{U}_1, \mathcal{U}_2, \ldots$ 

unreliability rate for frame f, which is used in (5) to obtain the set  $\Gamma(\alpha_f|q_f)$ . A smaller value of  $\alpha_f$  yields a larger set  $\Gamma(\alpha_f|q_f)$ . Once such a set is identified, the CP-based scheduler applies the same greedy approach as the naïve scheme to identify set  $\mathcal{U}_f$  (as in Section III-A). Intuitively, the target unreliability rate  $\alpha_{f+1}$  for frame f + 1 should be chosen to be small when the average success rate  $f^{-1} \sum_{f'=1}^{f} r(\mathcal{U}_{f'}|\mathcal{G}_{f'})$  obtained so far is smaller than  $1 - \alpha$ ; and one should increase  $\alpha_{f+1}$  if the average success rate so far is larger than  $1 - \alpha$ .

To this end, we assume that at the end of the *f*-th frame the scheduler gains access to the reliability measure  $r(\mathcal{U}_f|\mathcal{G}_f)$ . In practice, this requires some minimal feedback from URLLC devices informing the base station of an unsuccessful attempt to transmit a packet. Then, the target per-frame unreliability threshold  $\alpha_{f+1}$  is set as  $\alpha_{f+1} = \varphi(\theta_{f+1})$ , where  $\varphi(\cdot)$  is a monotonically increasing function, known as the *stretching function* [10]. The parameter  $\theta_{f+1}$  is updated as

$$\theta_{f+1} \leftarrow \theta_f + \gamma \left( r(\mathcal{U}_f | \mathcal{G}_f) - (1 - \alpha) \right), \tag{6}$$

where  $\gamma > 0$  is an update step. We adopt the stretching function

$$\varphi(\theta) = \frac{1}{2} \left( 1 + \sin\left(\pi \left( \max\left\{ 0, \min\{1, \theta\} \right\} - 0.5 \right) \right) \right), \quad (7)$$

which satisfies the conditions in [10, Theorem 1].

By [9, Proposition 4.1], this choice ensures that the difference between the URLLC reliability rate,  $\rho_{\rm U}(\mathcal{U}_{1:F}|\mathcal{G}_{1:F})$ , and the target rate  $1 - \alpha$  satisfies the inequality

$$\left|\rho_{\mathrm{U}}(\mathcal{U}_{1:F}|\mathcal{G}_{1:F}) - (1-\alpha)\right| \le \mathcal{O}(1/F) \tag{8}$$

for any number of frames, F, and irrespective of the specific realized sequence of traffic patterns. This condition yields the limit (3) as the number of frames, F, grows large.

# **IV. EXPERIMENTS AND CONCLUSIONS**

To validate the proposed approach, we conducted experiments under a Markov packet generation mechanism. Recall that the proposed scheme provides guarantees that do not depend on the statistics of the packet arrival process. The arrival process is defined by four parameters  $(p^-, p^+, G_{\min}, G_{\max})$ . Accordingly, given the current traffic pattern  $\mathcal{G}_f$ , the next traffic pattern  $\mathcal{G}_{f+1}$ has a number of packets equal to  $G_{f+1} = [G_f + W_{f+1}]_{G_{\min}}^{G_{\max}}$ , where  $W_f$  is a ternary variable that equals  $W_{f+1} = 1$  with probability  $p^+, W_{f+1} = -1$  with probability  $p^-$ , and  $W_{f+1} = 0$ otherwise. The function  $[\cdot]_{G_{\min}}^{G_{\max}}$  clips the input argument within

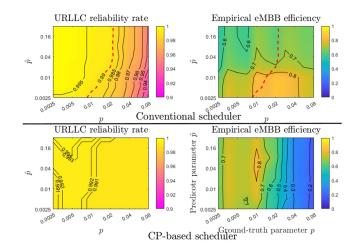


Fig. 3. URLLC reliability rate (2) and eMBB efficiency (4) for conventional scheduler (Section III-A) and CP-based scheduler (Section III-B) as a function of the ground-truth traffic parameter and predictor parameter. The target rate is  $1 - \alpha = 0.99$  (dashed red line for conventional scheduler; the CP-based scheduler always satisfies the reliability condition).

the range  $[G_{\min}, G_{\max}]$ . Given a number  $G_{f+1} \neq G_f$  of packets, the traffic pattern  $\mathcal{G}_{f+1}$  is selected uniformly among all subsets of cardinality  $G_{f+1}$  that can be obtained from pattern  $\mathcal{G}_f$  by adding a slot (if  $G_{f+1} > G_f$ ) or removing a slot (if  $G_{f+1} < G_f$ ). Otherwise, if  $G_{f+1} = G_f$ , we set  $\mathcal{G}_{f+1} = \mathcal{G}_f$ . While simplistic, this allows us to draw insightful conclusions on the role of predictors in the performance of schedulers.

To this end, we assume that the predictor  $q_f(\cdot)$  adopts the same Markov model of the ground-truth packet generation mechanism, but with generally mismatched probabilities  $\hat{p}^+$  and  $\hat{p}^-$  in lieu of the true probabilities  $p^+$  and  $p^-$ .

Fig. 1 shows the generated packets  $\{\mathcal{G}_f\}$  over the last 200 frames of a 2000 frames run, along with the allocation  $\{\mathcal{U}_f\}$  and reliability indicators (1) in the side bars. Each frame consists of S = 12 slots, the URLLC latency is L = 1, the learning rate  $\gamma = 0.1$ , and traffic follows  $G^{\min} = 0$  and  $G^{\max} = 6$  and  $p^+ = p^- = 0.16$ . We consider two predictors: The first underestimates the parameters with  $\hat{p}^+ = \hat{p}^- = 0.02$ , while the second overestimates  $\hat{p}^+ = \hat{p}^- = 0.40$ . The conventional scheduler either fails to meet (3) using the underestimating predictor (covering 82% instead of  $1 - \alpha = 90\%$ ), or allocates an excessively large number of slots using the overestimating predictor. In contrast, the CP-based predictor can effectively adjust the eMBB efficiency to the quality of the predictor, always meeting the reliability constraint (3). For example, it trades excessive coverage (98% to 90%) into higher eMBB efficiency (45% to 66% as in Fig. 1(c)).

We now set  $\alpha = 0.01$  and  $\gamma = 0.05$ , and investigate the impact of a mismatch between the URLLC traffic model assumed by the predictor and the ground-truth model. We set  $p^+ = p^- = p$ and  $\hat{p}^+ = \hat{p}^- = \hat{p}$ , and let both parameters vary. Fig. 3 shows the empirical URLLC reliability rate (2) and the empirical eMBB efficiency (4) at the completion of F = 4000 frames for both the naïve scheduler and the CP-based scheduler. The naïve scheduler is significantly affected by a mismatch between predictor and ground-truth packet generation mechanism, yielding either ill empirical coverage (below  $1 - \alpha = 0.99$ ) or over coverage. In contrast, the CP-based predictor is able to flatten the coverage to asymptotically reach the long-term target  $1 - \alpha$ .

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